

ILSA Singles League

The Illinois Shuffleboard Association hosts a Singles League that roughly coincides with the Team League at Royal Palms Chicago!

The League Commission is Tyler Berry, Derek Falk, and Kevin Reedy. They can be reached at league@illinoisshuffleboard.org if there are any problems or questions.

ILSA's [Rules of Play](#) are in effect for league play.

Format

Here's how it works:

- Everyone is guaranteed 7 matches in 7 weeks
- Playoffs will follow
- You must be a member of the Illinois Shuffleboard Association and playing in Royal Palms Chicago's current league
- Entry fee is \$40, at least half of which goes toward prize money
- Get in touch with your opponents to schedule a time to play each match
- Play on any available court
 - If possible, play on a court that neither player has played on that day
- Play quickly to limit court time to 1 hour
 - Do not get a court or discs until both players have arrived
 - If you must vacate the court, finish the match on any court, resuming from the last frame that was completed. Take a photo of the scoreboard, so you know where to continue. Play one down and back warm-up before resuming.
- Matches will be best of three games. Games 1 & 2 are 8-frame games, Game 3 is a 4-frame game with no color change
 - Flip a coin or similar to determine color in Game 1
 - Change colors for Game 2
 - Do not play Game 3 unless it is necessary
 - Use a shortened Lag-Line shoot off to determine color for all of Game 3, shooting with the same colors as Game 2:
 - Lag is a tie-breaking game played by two opposing players shooting from the head of the court, attempting to shoot a disc as close as possible to, or onto, the far lag line. Yellow shoots a practice disc, followed by black. Both discs are then removed. For this league, that will be the only practice shot allowed. The second disc shot by each player shall be left on the court. The disc closest to the far lag line wins. Measurement is from the center of the disc to the center of the lag line. If the last black disc shot touches the yellow disc, the yellow player wins.
- Warm-ups:
 - **Do not warm up before your opponent arrives**
 - Warm-up is 4-discs down and back before games 1 and 2

- Points Earned:
 - If a player wins 2-0, they earn 3 points
 - If a player wins 2-1, they earn 2 points
 - If a player loses 1-2, they earn 1 point
 - If a player loses 0-2, they earn 0 points
 - If a player forfeits, their opponent will receive 3 points
 - If both players fail to schedule their match, both will receive 0 points
- Anything not covered here is at the discretion of the League Committee
- If you are unable to get in touch with your opponent or there are additional questions, email league@illinoisshuffleboard.org
- After each match, report the results at <http://report.recrec.io>

Weeks 1-4:

- To start, you'll be randomly placed in a group of 5 players
- You have to complete a match against each of your 4 opponents in 4 weeks
 - Ideally you complete at least 1 match each week
- The top 3 players from each group, by points, move on to a Championship Group
- Ties within a group will be broken in the following order:
 - Head-to-head match result
 - Speed Shuffle
- Additional players may also move into Championship groups, to fill them out. Which player moves on in this way is at the discretion of the League Committee and may be:
 - used in lieu of a tiebreaker
 - the top overall player that did not qualify
 - randomly picked
- The remaining players move into one large Consolation Group
 - The League Commission will reach out to each player in the Consolation Group to confirm they wish to play. If they do not respond, they will not have any additional matches.

Weeks 5-7:

- Play works the same as weeks 1-4
- You'll have 3 weeks to play 3 matches
- **Points do not carry over from the first group**
- Ties in a group will be broken in the following order
 - Head-to-head results
 - Total points from both groups
 - Speed Shuffle
- Championship Groups:
 - You'll be assigned a group of 4 players
 - The top 2 players from each Championship group move on to the Championship Playoff Bracket
- Consolation Group:

- You'll have 3 matches to play against other people in the consolation group
- The top 8 players will make the Consolation Playoff Bracket

Playoff Brackets:

- Additional players may also be added to brackets to fill them out, depending on number of players
- Byes may be granted, depending on number of players
- The first round or two will be self-scheduled, just like group play.
- As we get into later rounds of playoffs, we'll attempt to get all remaining players to finish the bracket on the same day.

Prizes:

- Cash prizes will be awarded to the top four players in the main bracket and top three players in the consolation bracket. Exact amounts will be determined after registration closes.
- Pins will be awarded to the top three players in the main bracket and 1st place in the consolation bracket.
- ILSA Points will be awarded in the main bracket based on the number of players, as per our [Points Document](#).
- ILSA Points will be awarded in the consolation bracket as well:
 - 1st Place - 3 Points
 - 2nd Place - 2 Points
 - 3rd Place - 1 Point